

#BATTLEROYALE IS A "SURVIVOR" STYLE ADVENTURE THAT REQUIRES YOU TO WIN CHALLENGES AS AN INDIVIDUAL, AS A TEAM OR AS A TRIBE. THERE IS ALWAYS A TWIST AND GET READY TO EXPECT THE UNEXPECTED.

# **BEFORE THE BATTLE**

## FIGURE OUT YOUR BATTLE PLAN

✓ WITH TRIBAL COUNCIL AND ELIMINATION

## **ORIGINAL FORMAT**

AFTER EACH BATTLE, ONE OR MORE PERSONS WILL BE VOTED OFF IN TRIBAL COUNCILS AND WILL BECOME THE JURY TO CROWN THE WINNER.

FOR GROUP OF 10, 12, 14, 16

#### SUDDEN DEATH

LIKE ANY BATTLE, YOU WIN YOU STAY IN THE GAME; AND YOU LOSE, YOU ARE OUT OF THE GAME... BUT STILL GET TO CROWN THE WINNER.

### FOR GROUP OF 18 TO 30

✓ WITH TRIBAL COUNCIL BUT NO ELIMINATION

#### POINT TAKEN

AFTER EACH BATTLE, WINNERS GETS ONE POINT. THE WINNING TRIBE WILL HEAD TO TRIBAL COUNCIL TO VOTE SOMEONE TO TAKE THEIR POINT AWAY.

IF THERE IS ODD NUMBER OF PEOPLE, "EXILE ISLAND" WILL BE IMPLEMENTED WITH ADDITIONAL TWISTS.

FOR GROUP OF 11, 12, 13, 15, 17

✓ WITHOUT ELIMINATION AND WITHOUT JURY

# **LEVEL UP**

TRIBES WILL BE DIVIDED INTO SUB-GROUPS AND GAIN LEVELS BY WINNING CHALLENGES FOR THEIR TRIBE. IT IS A VERY STRATEGIC GAME AS EACH SUB-GROUP HAS A UNIQUE LEVEL AND SKILL SO DEPLOYING THE RIGHT GROUP TO EACH CHALLENGE IS CRUCIAL.

FOR GROUP OF 18, 21, 24, 27

#### WINNER CIRCLE

IT IS ALL ABOUT WINNING CHALLENGES AND THERE IS NO TURNING BACK NO MATTER THE SIZE OF YOUR TRIBE, GROUP OR TEAM.

FOR GROUP OF 10, 12, 14, 15, 16, 18, 20, 25

### EXPECT THE UNEXPECTED

- ✓ STICK WITH A BATTLE PLAN 7 DAYS IN ADVANCE. ANY LAST-MINUTE CHANGES WILL INCUR AN ADDITIONAL 10% COST.
- ✓ WHEN THERE IS MORE TWISTS, SURPRISES AND GAME CHANGERS, IT WILL ALWAYS MAKE THE BATTLE LAST LONGER AND MAKE SURE YOU ARE UP FOR IT.

# **DURING THE BATTLE**

# **ATTIRE**

- ✓ COMFORTABLE CLOTHING
- ✓ RUNNING SHOES, NO SANDLES OR HEELS

### BELONGINGS

- ✓ BRING A PEN AND BOTTLES OF LIQUIDS IN CASE OF DEHYDRATION
- ✓ NECESSARY MEDICAL SUPPLIES
- ✓ FOOD AND SNACKS JUST IN CASE

# DO THE FORMATION

- ✓ STAND TOGETHER AS A TRIBE AS DIRECTED
  WHEN THE STAFF GIVING OUT CHALLENGE
  INSTRUCTIONS.
- ✓ WHEN YOU ARE NOT PARTICIPATING IN THE CHALLENGE, FOR FAIRNESS, YOU MUST SIT ON THE SIDE LINE AND MUST NOT TOUCH ANY CHALLENGE MATERIALS OR ASSIST YOUR TRIBE MATES IN ANY WAY.

### FOLLOW DIRECTION

- ✓ WE UNDERSTAND THINGS COULD GET OVERWHELMED AND EXCITING; BUT PLEASE CUT THE CHIT CHAT TO A MINIMUM UNLESS IT IS TO DISCUSS GAME PLAN OF WHO TO VOTE OUT IN THE TRIBAL COUNCIL.
- ✓ LISTEN CAREFULLY TO THE CHALLENGE INSTRUCTION WHEN PROVIDED.
- ✓ ASK ONLY NECESSARY QUESTIONS PRIOR TO ANY CHALLENGES. DO NOT ENTER INTO A REPETITIVE ARGUMENT WITH ANYONE.

## VOTING

- ✓ DURING ANY TRIBAL COUNCIL, PLEASE ENSURE YOUR WRITING ON THE PARCHMENT IS ELIGIBLE FOR READING. ALSO, PLEASE FOLD IN HALF AND PUT YOUR PARCHMENT IN THE VOTING BOX.
- ✓ WE KNOW BEING VOTED OUT DOES NOT FEEL GOOD. BUT, DO NOT TAKE IT TOO HARD. IT IS A VERY AUTHENTIC PART LIKE "SURVIVOR"... A GAME YOU CAN EXPERIENCE IT WITHOUT DEPRIVING YOURSELF OF SLEEP OR FOOD.